

HEXMARK DESTROYER

M	T	SV	W	LD	OC
7"	5	3+	5	6+	1



RANGED WEAPONS

Enmitic disintegrator pistols [PISTOL, PRECISION]	RANGE	A	BS	S	AP	D
	18"	6	2+	6	-2	1

MELEE WEAPONS

Close combat weapon	RANGE	A	WS	S	AP	D
	Melee	4	3+	5	0	1

ABILITIES

CORE: Deep Strike, Lone Operative

FACTION: Reanimation Protocols

Inescapable Death: Once per turn, one unit from your army with this ability can be targeted with the Fire Overwatch Stratagem for OCP, even if you have already used that Stratagem on a different unit this phase. In addition, each time you target this unit with the Fire Overwatch Stratagem, while resolving that Stratagem, hits are scored on unmodified Hit rolls of 2+.

Multi-threat Eliminator: Each time an enemy unit targets a friendly **NECRONS** unit within 3" of this model with ranged attacks, after that enemy unit has shot, this model can shoot as if it were Shooting phase.

KEYWORDS: INFANTRY, CHARACTER, HEXMARK DESTROYER



FACTION KEYWORDS:
NECRONS

HEXMARK DESTROYER

Hexmark Destroyers were once Deathmarks. Bursting from their dimensional oublieettes like ambush predators, these hunchbacked monsters unleash inescapable hails of enmitic fire. Independent ocular targeting and optimised firing patterns leave their prey with no escape.



WARGEAR OPTIONS

- None

UNIT COMPOSITION

- 1 Hexmark Destroyer

Every model is equipped with: enmitic disintegrator pistols; close combat weapon.

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NECRONS