

ILLUMINOR SZERAS

M T SV W LD OC

7" 8 2+ 9 6+ 3



RANGED WEAPONS

	RANGE	A	BS	S	AP	D
Eldritch lance	36"	3	3+	9	-3	3

MELEE WEAPONS

	RANGE	A	WS	S	AP	D
Eldritch lance	Melee	4	3+	9	-3	3
Impaling legs [EXTRA ATTACKS]	Melee	4	3+	6	-1	1

ABILITIES

CORE: Feel No Pain 4+

FACTION: Reanimation Protocols

Illuminor: While this model is within 3" of one or more other friendly **NECRONS** units, this model has the Lone Operative ability.

Mechanical Augmentation (Aura): While a friendly **NECRONS BATTLELINE** unit is within 6" of this model, each time a model in that unit makes an attack, improve the Armour Penetration characteristic of that attack by 1, and each time an attack targets that unit, worsen the Armour Penetration characteristic of that attack by 1.

Atomic Energy Manipulator: At the end of the Fight phase, if this model destroyed one or more models this phase, until the end of the battle, add 3" to the range of its Mechanical Augmentation ability.

INVULNERABLE SAVE

4+

KEYWORDS: INFANTRY, CHARACTER, EPIC HERO, CRYPTEK, ILLUMINOR SZERAS



FACTION KEYWORDS:
NECRONS

ILLUMINOR SZERAS

Illuminor Szeras is a ghoulish bio-scientist who haunts the battlefield to gather luckless living specimens. He is a master of technomantic lore and android augmentation, employing horrible arcanoscientific instruments to disassemble his enemies, even as he fortifies the living metal forms of his allies.



WARGEAR OPTIONS

- None

UNIT COMPOSITION

- 1 Illuminor Szeras – EPIC HERO

This model is equipped with: eldritch lance; impaling legs.

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