

SKORPEKH LORD

M	T	SV	W	LD	OC
7"	7	3+	6	6+	2



RANGED WEAPONS

Enmitic annihilator [RAPID FIRE 2]	RANGE	A	BS	S	AP	D
	18"	2	2+	6	-1	1

MELEE WEAPONS

	RANGE	A	WS	S	AP	D
Flensing claw	Melee	8	2+	6	-1	1
Hyperphase harvester	Melee	4	2+	10	-3	3

ABILITIES

CORE: Leader

FACTION: Reanimation Protocols

United In Destruction: While this model is leading a unit, melee weapons equipped by models in that unit have the [LETHAL HITS] ability.

Crimson Harvest: Each time this model ends a Charge move, select one enemy unit within Engagement Range of this model and roll one D6: on a 2-5, that unit suffers D3 mortal wounds; on a 6, that unit suffers D3+3 mortal wounds.

INVULNERABLE SAVE

4+

KEYWORDS: INFANTRY, CHARACTER, SKORPEKH LORD



FACTION KEYWORDS:
NECRONS

SKORPEKH LORD

Skorpekh Lords have fallen far from their noble beginnings, allowing an obsession with slaughter to twist their bodies and minds. Lurching forward on tripod bodies, their enmitic annihilators blast victims messily apart as their claws and blades lash out to reap a crimson harvest across the battlefield.



WARGEAR OPTIONS

- None

UNIT COMPOSITION

- 1 Skorpekh Lord

This model is equipped with: enmitic annihilator; flensing claw; hyperphase harvester.

LEADER

This model can be attached to the following unit:

- SKORPEKH DESTROYERS

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