



# CANOPTÉK ACANTHRITES

M	T	SV	W	LD	OC
12"	5	3+	2	8+	2

 RANGED WEAPONS	RANGE	A	BS	S	AP	D
Cutting beam [MELTA 2]	12"	1	4+	9	-4	D6
 MELEE WEAPONS	RANGE	A	WS	S	AP	D
Voidblade	Melee	3	4+	5	-2	1

KEYWORDS: BEASTS, FLY, CANOPTÉK, ACANTHRITES



## ABILITIES

CORE: **Infiltrators**

FACTION: **Reanimation Protocols**

**Damaged Armour:** In your Shooting phase, after this unit has shot, select one enemy unit hit by one or more of those attacks. Until the end of the phase, each time a friendly **NECRONS** model makes an attack that targets that unit, on a Critical Wound, improve the Armour Penetration characteristic of that attack by 1.

FACTION KEYWORDS:  
**NECRONS**

# CANOPTÉK ACANTHRITES

*Canoptek Acanthrites are created for a single purpose: the destruction of those who have dared to claim the ancient empire of the Necrontyr. Acanthrites' articulated bodies are armed with hyper-phased voidblades and high-powered thermal cutting beams, enabling them to carve through and disassemble solid matter as though it were not there.*

## WARGEAR OPTIONS

- None

## UNIT COMPOSITION

- 3-6 Canoptek Acanthrites

**Every model is equipped with:** cutting beam; voidblade.

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FACTION KEYWORDS:  
NECRONS