

LYCHGUARD

M T SV W LD OC

5" 5 3+ 2 7+ 1



MELEE WEAPONS

	RANGE	A	WS	S	AP	D
Hyperphase sword	Melee	3	3+	6	-2	1
Warscythe [DEVASTATING WOUNDS]	Melee	2	3+	8	-3	2

ABILITIES

FACTION: Reanimation Protocols

Guardian Protocols: While a **NOBLE** model is leading this unit, each time an attack targets this unit, subtract 1 from the Wound roll.

WARGEAR ABILITIES

Dispersion Shield: The bearer has a 4+ invulnerable save.

KEYWORDS: INFANTRY, LYCHGUARD



FACTION KEYWORDS:
NECRONS

LYCHGUARD

Incapable of disloyalty and clad in forms as resilient and resplendent as their masters', Lychguard are the ultimate protectors. Whether reaping the foe with warscythes or advancing with dispersion shields locked and hyperphase swords thrumming, at close quarters these bodyguards are nigh on unstoppable.



WARGEAR OPTIONS

- All models in this unit can each have their warscythe replaced with 1 hyperphase sword and 1 dispersion shield.

UNIT COMPOSITION

- 5-10 Lychguard

Every model is equipped with: warscythe.

KEYWORDS: INFANTRY, LYCHGUARD



FACTION KEYWORDS:
NECRONS