

# TRIARCH PRAETORIANS

M	T	SV	W	LD	OC
9"	5	3+	2	7+	1



## RANGED WEAPONS

	RANGE	A	BS	S	AP	D
Particle caster [DEVASTATING WOUNDS, PISTOL]	12"	3	2+	5	0	1
Rod of covenant	12"	1	3+	5	-2	2

## MELEE WEAPONS

	RANGE	A	WS	S	AP	D
Rod of covenant	Melee	3	3+	5	-2	2
Voidblade	Melee	4	3+	5	-2	1

## ABILITIES

CORE: Deep Strike

FACTION: Reanimation Protocols

**Relentless Combatants:** You can re-roll Charge rolls made for this unit, and this unit is eligible to declare a charge in a turn in which it Fell Back.

KEYWORDS: INFANTRY, FLY, TRIARCH PRAETORIANS



FACTION KEYWORDS:  
NECRONS

# TRIARCH PRAETORIANS

*Triarch Praetorians fight tirelessly to uphold the ancient dynastic codes of their race. Whether blasting the foe with antimatter particles, impaling them on their flickering voidblades or immolating them with their rods of covenant, the Praetorians' gravity displacement packs and combat prowess make them truly deadly.*



## WARGEAR OPTIONS

- All models in this unit can each have their rod of covenant replaced with 1 particle caster and 1 voidblade.

## UNIT COMPOSITION

- 5-10 Triarch Praetorians

**Every model is equipped with:** rod of covenant.

KEYWORDS: INFANTRY, FLY, TRIARCH PRAETORIANS



FACTION KEYWORDS:  
**NECRONS**